

**Virginia Standards of Learning Assessment  
Geometry Performance Level Descriptors**

<b>Fail/Does Not Meet</b>	<b>Pass/Proficient</b>	<b>Pass/Advanced</b>
<p>A student performing at this level should be able to:</p> <ul style="list-style-type: none"> <li>• Identify characteristics and properties of parallel and perpendicular lines, triangles, quadrilaterals and other polygons, tessellations, transformations, and completed constructions.</li> <li>• Recognize the relationships between attributes of two dimensional and three dimensional figures and their formulas.</li> <li>• Match a verbal argument to symbolic form or Venn diagram.</li> <li>• Solve numerical/non-algebraic problems given all of the necessary information.</li> </ul>	<p>A student performing at this level should be able to:</p> <ul style="list-style-type: none"> <li>• Use algebraic and/or coordinate methods, including slope, distance and midpoint, to solve, verify, or prove problems involving parallel lines, perpendicular lines, triangles, quadrilaterals, and other polygons.</li> <li>• Solve problems using the relationships between attributes of two dimensional and three dimensional figures and their formulas.</li> <li>• Interpret and/or construct logical arguments and Venn diagrams.</li> <li>• Interpret the initial steps of an incomplete construction.</li> <li>• Demonstrate the basic Euclidean constructions.</li> </ul>	<p>A student performing at this level should be able to:</p> <ul style="list-style-type: none"> <li>• Integrate multiple analytical skills, including algebraic operations, to solve problems involving reasoning, parallel and perpendicular lines, transformations, triangles, quadrilaterals and other polygons, and two dimensional and three dimensional figures.</li> <li>• Analyze multistep proofs and logical arguments using deductive reasoning.</li> <li>• Apply basic Euclidean methods to multistep constructions.</li> </ul>